

CROWN PERTH

WESTERN AUSTRALIA

2016 RULES OF THE AUTHORISED GAMES OF:

– BLACKJACK –
– BLACKJACK PLUS –

Approved under Section 22 of the
Casino Control Act 1984

Last amended by RAG/ 541 on 20 September 2018

1. DEFINITIONS

1.1 In the Rules of play for the game:

“**Automatic Shuffler**” means a machine approved by the Gaming and Wagering Commission used for both the shuffling and dealing of cards;

“**Betting Area**” means an area marked on a table layout where wagers are placed;

“**Blackjack**” means an Ace and any card having a Point Value of 10, dealt as the initial 2 cards to a player or a Dealer, but does not include that combination if a player splits a pair to achieve the combination;

“**Blackjack Plus**” is an authorised game similar to Blackjack with variations as detailed within the Blackjack Plus section of this rule set;

“**Card Shuffling Machine**” means a machine approved by the Gaming and Wagering Commission used to shuffle cards prior to their insertion into a shoe;

“**Casino Operator**” means the holder of the Casino Licence;

“**Chemmy Shuffle**” means the thorough mixing of cards face down on the table using both hands in a swirling circular motion;

“**Coloured Pair**” means a pair that is comprised of two cards that have the same Face Value and suited colour but are different suits;

“**Cut**” means the placement of a Cutting Card into a deck or multiple decks of cards;

“**Cutting Card**” means a card with no markings which is used to insert into a deck or multiple decks of cards;

“**Dealer**” means the Casino employee responsible for dealing the game;

“**Discard Rack**” means an area on the table into which cards are discarded during or at the completion of a round of play, and includes the “feed in” tray of an Automatic Shuffler;

“**Face Value**” means the number of the card, namely 2, 3, 4, 5, 6, 7, 8, 9 or 10; or the type of card, namely Jack, Queen, King or Ace;

“**Five and Under**” means a player’s hand that contains 5 cards with a Total Point Count of 21 or less;

“**Hard Total**” means the Total Point Count of a hand which contains no Aces, or in which any Aces must be counted as 1 in value;

“**Mixed Pair**” means a pair that is comprised of two cards that have the same Face Value but are different suited colours;

“**Perfect Pair**” means a pair that is comprised of two cards that have the same Face Value and suit;

“**Perfect Pairs Wager**” is an optional wager that may be made on the designated area on the table referred to as the trade name of “Perfect Pairs”;

“**Point Value**” is the value of the card contributing to the Total Point Count of the hand;

“**Round of Play**” means a period of play commencing with the removal of the first card from the shoe by the Dealer and concludes when the Dealer has placed all the cards used in the Round of Play into the Discard Rack;

“**Shoe**” means a device used either for the dealing of cards, or both the shuffling and dealing of cards;

2016 Rules of the Authorised Games of Blackjack and Blackjack Plus

“Soft Total” means the Total Point Count of a hand, which contains at least one Ace that can be counted as 1 or 11 in value;

“Split” is an option to place an additional wager, after the first two cards dealt to a hand are identical in Point Value, and subsequently where those first two cards are separated with each card becoming the first card of two newly formed hands;

“Stand” means the controlling player elects not to have any more cards dealt to their hand;

“Stand Off” means that neither the Dealers hand nor the players hand wins or loses;

“Surrender” is a betting option that may be made available to a player on Vegas Blackjack;

“Table Inspector” means the casino employee responsible for the immediate supervision of the game;

“Total Point Count” is the combined Point Values of all the cards of the players hand.

2. EQUIPMENT

Table Layout

- 2.1 The game shall be played on the following table layouts, and:
- (a) may be imprinted with a logo provided the logo does not impede on the Betting Areas;
 - (b) the cloth and betting areas may vary in colour; and/ or
 - (c) the text may vary in font and colour.

Layout: 1



Layout: 2



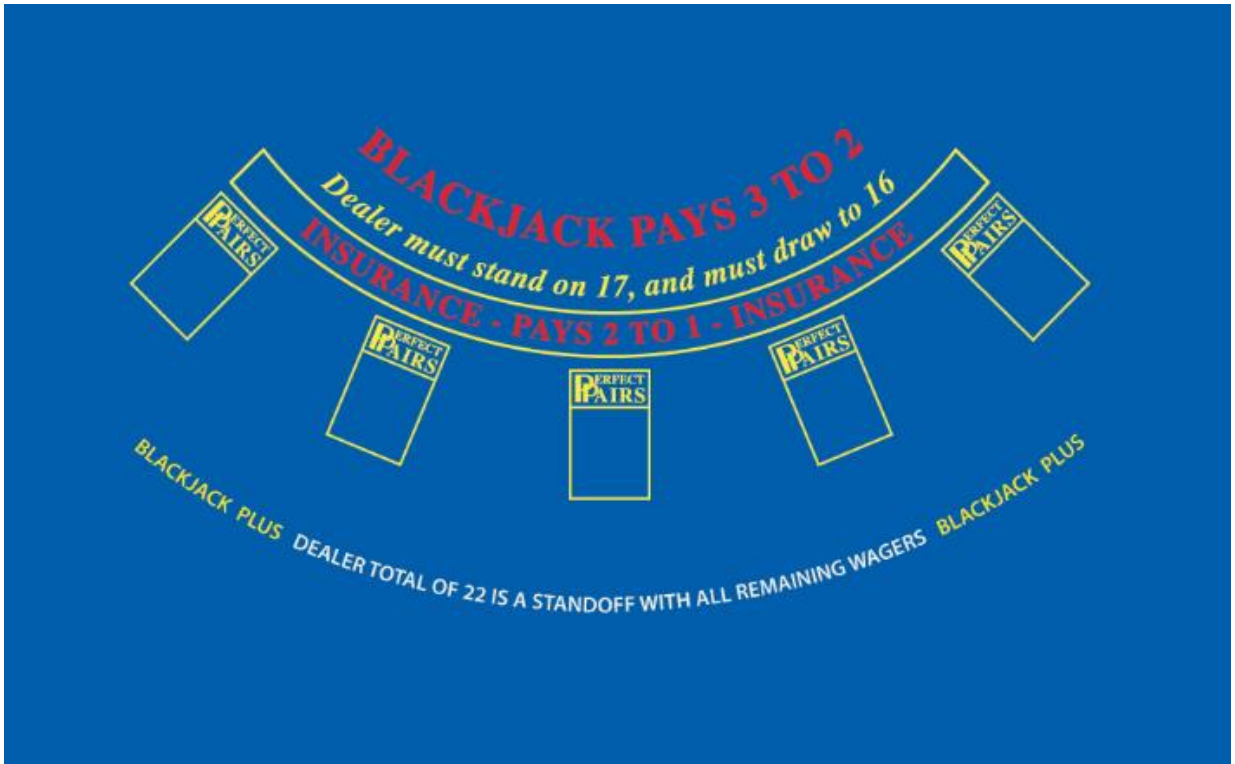
Layout: 3



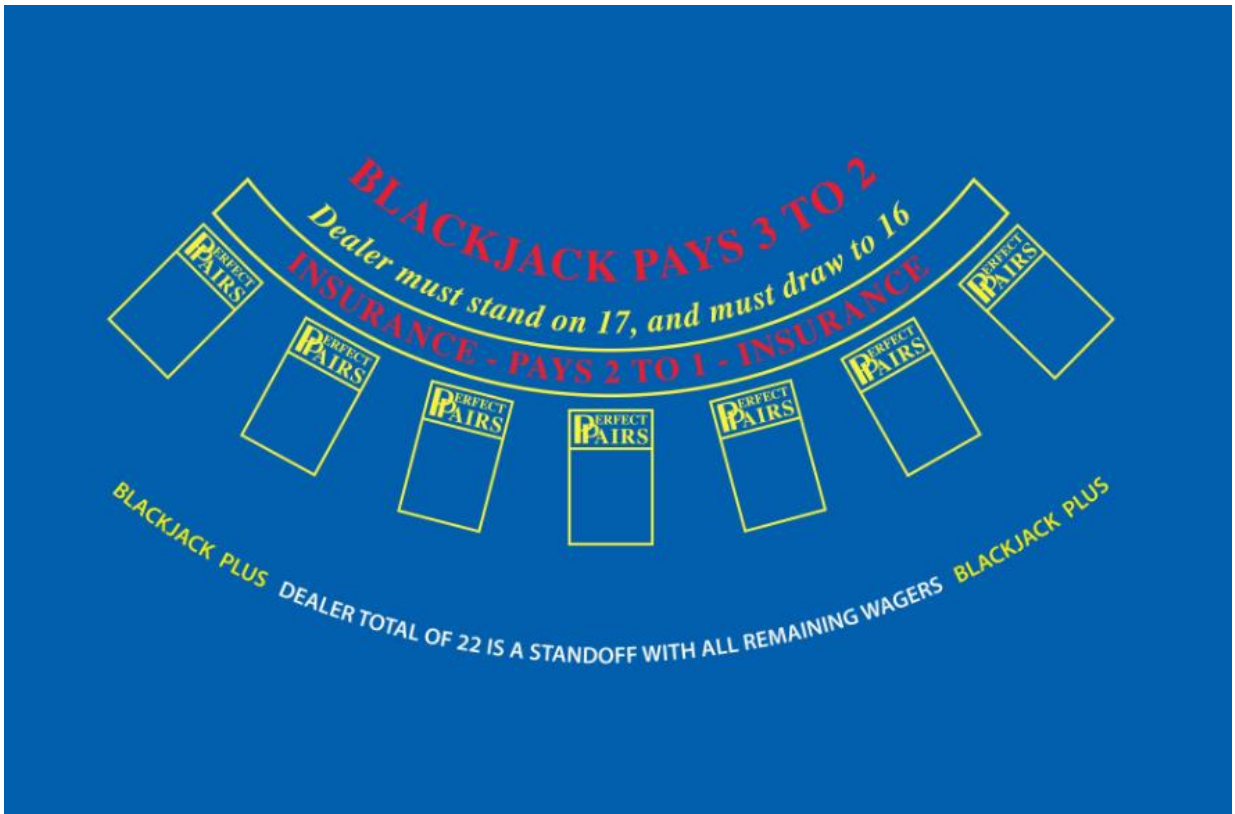
Layout: 4



Layout: 5



Layout: 6



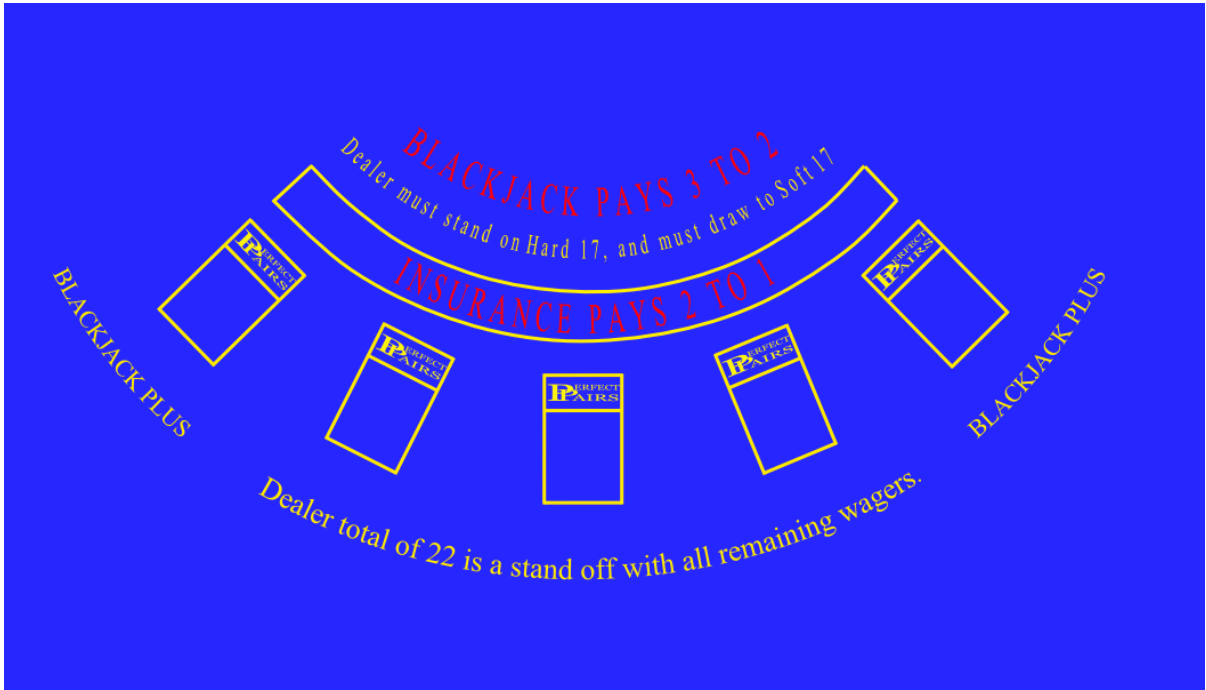
Layout: 7



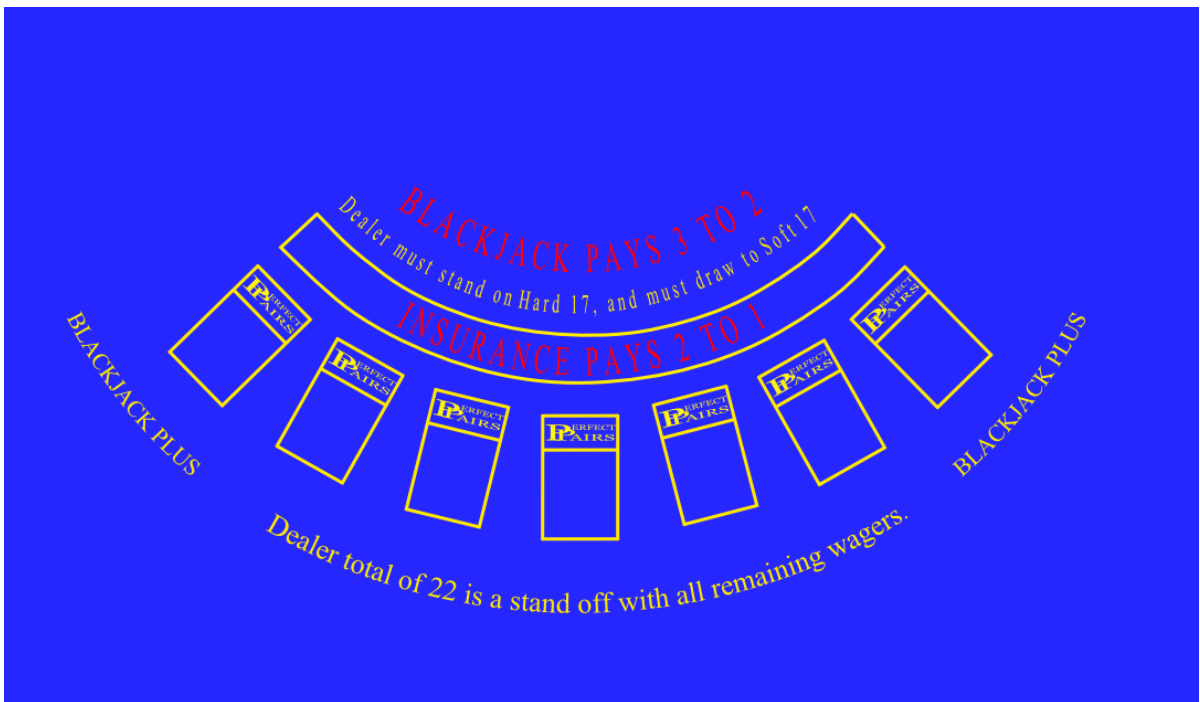
Layout: 8



Layout: 9



Layout: 10



Cards

2016 Rules of the Authorised Games of Blackjack and Blackjack Plus

- 2.2 The game shall be played with:
- (a) eight decks of cards, less the jokers; except
 - (i) where an Automatic Shuffler is being used, up to eight decks of cards less the jokers, and the number of decks in use shall be displayed on the side of the Automatic Shuffler;
 - (ii) where Perfect Pairs is available, four, six, or eight decks of cards less jokers;
 - (b) a Cutting Card unless an Automatic Shuffler is being used.
- 2.3 The card backs shall be of the same colour and design.
- 2.4 The value of the cards contained in each deck shall be as follows:
- (a) Any card from 2 to 10 shall have a Point Value equal to its face value;
 - (b) Any Jack, Queen or King shall have a Point Value of ten;
 - (c) An Ace shall have a Point Value of eleven unless that would give a player or the dealer a score in excess of 21, in which case, it shall have a Point Value of 1.
- 2.5 All cards used in the game shall be dealt from a dealing shoe specifically designed for such purpose.
- 2.6 Cards may be changed after the completion of any Round of Play if, for any valid reason, they become unfit for further use. If all the cards are replaced under this rule, the new cards shall be checked, reshuffled and cut, in accordance with these Rules.

3. WAGERS

General

- 3.1 The Casino Operator may;
- (a) determine the number of hands a player can wager on provided the player can wager on at least one hand;
 - (b) require that player to wager on 2 hands if there is only one player at the table;
 - (c) permit up to three players to wager on any one Betting Area.
 - (d) instruct a player who is controlling multiple Betting Areas to relinquish control of a Betting Area to accommodate patron demand.
- 3.2 Before the commencement of a Round of Play, the Dealer shall ascertain the controlling player with respect to each active Betting Area.
- 3.3 Where more than one player wagers on a hand the decisions with regard to the cards dealt to that hand shall be made by:
- (a) the player seated at the Betting Area to which the cards will be dealt;
 - (b) where there is no seated player, the player with the highest Blackjack Wager in the Betting Area; or
 - (c) where all Blackjack Wagers are of equal value, the player whose Blackjack Wager is nearest the Dealer.
- 3.4 Except as otherwise provided in these Rules a wager upon a Round of Play may only be placed, increased or withdrawn, prior to the Dealer removing the first card of the Round of Play from the shoe.
- 3.5 Once a Round of Play has commenced, a wager shall not be handled, removed or altered until a decision has been rendered and implemented with respect to that wager except as permitted by these Rules.
- 3.6 All wagers shall be made by placing gaming chips on the appropriate areas of the layout.
- 3.7 Orally declared wagers shall not be accepted.
- 3.8 If an Automatic Shuffler is not being used, the Casino Operator may require any player:
- (a) who has not made a Blackjack Wager on the first Round of Play; or
 - (b) who, after placing a Blackjack Wager on a given Round of Play, declines to place a Blackjack Wager on any subsequent Round of Play;
- to wager only the minimum Blackjack Wager amount as displayed at the table, until the cards are reshuffled and a new shoe is commenced.
- 3.9 Except as permitted by these Rules, a wager shall not be handled until the Dealer makes full payment of all winning wagers within each designated Betting Area.
- 3.10 The Casino Operator may, upon notification to the casino surveillance department, grant a special limit for a particular player.

Blackjack Wager

- 3.11 A Blackjack Wager must be placed prior to the commencement of a Round of Play.
- 3.12 Up to three Blackjack Wagers may be placed in a Blackjack Betting Area.

2016 Rules of the Authorised Games of Blackjack and Blackjack Plus

- 3.13 A Blackjack Wager shall:
- (a) win if:
 - (i) the total score of the player's hand is 21 or less and the total score of the Dealer's hand is in excess of 21;
 - (ii) the total score of the player's hand exceeds that of the Dealer's hand without either exceeding 21; or
 - (iii) the player's hand is a Blackjack and the Dealer's hand is not a Blackjack.
 - (b) lose if:
 - (i) the total score of the player's hand exceeds 21;
 - (ii) the total score of the Dealer's hand exceeds the total score of the player's hand without either exceeding 21; or
 - (iii) the Dealer's hand is a Blackjack and the player's hand is not a Blackjack.
 - (c) otherwise be a Standoff
- 3.14 A winning Blackjack Wager shall be paid at the odds of:
- (a) 1 to 1 if the player's hand is not a Blackjack;
 - (b) 3 to 2 if the player's hand is a Blackjack.

Perfect Pairs Wager

- 3.15 A Player who has placed a Blackjack Wager in a Betting Area has first option to place a Perfect Pairs Wager in the corresponding Perfect Pairs Betting Area.
- 3.16 A Perfect Pairs Wager must be placed prior to the commencement of a Round of Play.
- 3.17 Up to three Perfect Pairs Wagers may be placed in a Blackjack Betting Area.
- 3.18 A Perfect Pairs Wager shall:
- (a) win if the first two cards dealt to the Betting Area are a Mixed Pair, Coloured Pair or Perfect Pair;
 - (b) lose if the first two cards dealt to the Betting Area are not a pair.
- 3.19 A winning Perfect Pairs Wager shall be paid at the odds detailed below as determined by the Casino Operator:

Payout Odds							
Number of Decks	4	6	6	6	6	8	8
Perfect Pair	30 to 1	25 to 1	30 to 1	30 to 1	25 to 1	25 to 1	25 to 1
Coloured Pair	12 to 1	12 to 1	12 to 1	10 to 1	12 to 1	12 to 1	12 to 1
Mixed Pair	5 to 1	5 to 1	5 to 1	5 to 1	6 to 1	5 to 1	6 to 1

Insurance Wager

- 3.20 An Insurance Wager may be placed on the Insurance Betting Area:
- (a) where the first card dealt to the Dealer is an Ace
 - (b) by any player that has placed a Blackjack Wager;
 - (c) immediately after the second card is dealt to each player and prior to any additional cards being dealt to any of the players; and
 - (d) be of an amount;
 - (i) not greater than half of the player's Blackjack Wager; and
 - (ii) as to enable the Dealer to effect payment from the table inventory;
- 3.21 An Insurance Wager shall:
- (a) win if the Dealer's second card is a King, Queen, Jack or Ten; or
 - (b) lose if the Dealer's second card is an Ace, 2, 3, 4, 5, 6, 7, 8, or 9.
- 3.22 All winning Insurance Wagers shall be paid at odds of 2 to 1.
- 3.23 All losing Insurance Wagers shall be collected after the Dealer draws their second card.
- 3.24 Where any player has Blackjack and the Dealer's first card is an Ace, the Dealer shall pay the players Blackjack Wager immediately at odds of 1 to 1 if so requested by the player.

Double Wager

- 3.25 A player controlling the hand may elect to place a Double Wager if their first two cards, or the first two cards of any split pair, have a Hard Total of 9, 10 or 11.
- 3.26 Where the controlling player has elected to place a Double Wager, other players that have placed a Blackjack Wager in the same Betting Area may also place a Double Wager but shall not be required to do so.
- 3.27 A Double Wager must be of an amount equal to the Blackjack Wager.
- 3.28 Where the controlling player has elected to place a Double Wager, irrespective of whether other players with Blackjack Wagers on the Betting Area have or haven't placed a Double Wager, only one additional card shall be dealt to that hand.
- 3.29 A Double Wager shall:
- (a) win if the corresponding Blackjack Wager wins;
 - (b) lose if the corresponding Blackjack Wager loses; and
 - (c) be a Standoff if the corresponding Blackjack Wager is a Standoff.
- 3.30 A winning Double Wager shall be paid at the odds of 1 to 1.

Split Wager

- 3.31 A player controlling the hand may elect to place a Split Wager if the first two cards dealt to the hand are identical in Point Value. These two cards will each become the first card of two new hands.
- 3.32 Where the controlling player has elected to place a Split Wager, other players that have placed a Blackjack Wager on that hand may:
- (a) also place a Split Wager but shall not be required to do so; or
 - (b) have their Blackjack Wager placed behind the Split hand to the furthestmost left of the Dealer.

2016 Rules of the Authorised Games of Blackjack and Blackjack Plus

- 3.33 The controlling player may Split again if the second card of either of the Split hands is identical in Point Value to the first card of the Split hand.
- 3.34 Where the controlling player has elected to re-split a hand, other players that have placed a wager on that hand may:
- (a) also place a Split Wager but shall not be required to do so; or
 - (b) have their Wager placed behind the new Split hand to the furthestmost left of the Dealer.
- 3.35 A player may not form more than three split hands per box in each Round of Play.
- 3.36 A Split Wager must be of an amount equal to the Blackjack Wager.
- 3.37 When a player Splits, the Dealer shall deal a second card to the first of the hands so formed and shall complete the player's decisions with respect to that hand before proceeding to deal any cards to the second hand.
- 3.38 A player splitting Aces shall:
- (a) only have one card dealt to each Ace and cannot elect to receive additional cards; and
 - (b) be allowed to re-split if either hand is dealt another Ace.
- 3.39 A player splitting Aces or 10 Point Value cards shall not be capable of achieving a Blackjack.
- 3.40 A player who abstains from splitting their initial two cards may not elect to Split after having received a third card.
- 3.41 A Split Wager shall:
- (a) win if:
 - (i) the total score of the player's hand is 21 or less and the total score of the Dealer's hand is in excess of 21;
 - (ii) the total score of the player's hand exceeds that of the Dealer's hand without either exceeding 21; or
 - (b) lose if:
 - (i) the total score of the player's hand exceeds 21;
 - (ii) the total score of the Dealer's hand exceeds the total score of the player's hand without either exceeding 21; or
 - (iii) the Dealer's hand is a Blackjack.
 - (c) otherwise be a Standoff
- 3.42 A winning Split Wager shall be paid at the odds of 1 to 1.

4. GENERAL RULES FOR DEALING

Shuffle and Cut of Cards

- 4.1 Before the start of play and immediately after each shoe is completed the Dealer shall ensure that the cards are randomly intermixed by:
- (a) shuffling the cards by hand;
 - (b) if a Card Shuffling Machine is in use, by placing the cards into a Card Shuffling Machine; or
 - (c) if an Automatic Shuffler is in use, by placing the cards into an Automatic Shuffler.
- 4.2 A Table Inspector may direct the Dealer to shuffle the cards by hand at any time.
- 4.3 If an Automatic Shuffler is used, the Dealer shall insert the cards into the machine immediately following the Chemmy Shuffle.
- 4.4 Where the cards have been shuffled, the Dealer may offer the stack of cards, with backs facing away from the Dealer, to be cut. When this occurs, the cards shall be offered to:
- (a) the first player to the table if the game is just beginning;
 - (b) the player on whose hand the Cutting Card appeared during the last Round of Play;
 - (c) the player at the farthest point to the right of the Dealer if the Cutting Card appeared on the Dealer's hand during the last Round of Play; or
 - (d) the player at the farthest point to the right of the Dealer if the cards are replaced in accordance with these Rules; and
 - (e) where a player designated refuses the cut, the cards shall be offered to each player moving clockwise around the table until a player accepts the cut; and
 - (f) if no player accepts the cut, the Table Inspector shall cut the cards.
- 4.5 The cards shall be cut by placing the Cutting Card in the stack at least one deck in from either end.
- 4.6 Once the Cutting Card has been inserted, the Dealer shall
- (a) take all cards in front of the Cutting Card and place them to the back of the stack;
 - (b) insert the Cutting Card not less than approximately one deck from the rear of the stack and not more than approximately 4 decks from the rear of the stack; and
 - (c) insert the stack of cards into the Shoe for commencement of play.
- 4.7 No player or spectator shall handle, remove or alter any cards used in the game of Blackjack except as explicitly permitted by these Rules.
- 4.8 Each player at the table shall be responsible for correctly computing the Total Point Count of their hand and no player shall be entitled to rely on the Total Point Count announced by the Dealer.

The Deal

- 4.9 Before the opening of a table, the Table Games Manager may determine that the first card in each Round of Play be removed from the shoe face downward and placed in the Discard Rack.

2016 Rules of the Authorised Games of Blackjack and Blackjack Plus

- 4.10 Cards shall be dealt face upwards unless prior approval has been given by the Table Games Manager to deal the first two cards face down.
- 4.11 Where approval has been given to deal the first two cards face down, a player controlling more than one Betting Area shall only receive the initial two cards face down to the one nominated Betting Area. The player's remaining Betting Areas will receive their cards face up.
- 4.12 Where the initial two cards to the player are dealt face down, subsequent cards, as needed, shall be dealt face up.
- 4.13 If an Automatic Shuffler is in use then, immediately following the Chemmy Shuffle and Shuffle and after "no more bets" has been called, the Dealer shall -
- (a) remove the first card from the shoe face up;
 - (b) draw, face down, cards equal to the face value of the first card drawn, and then burn those cards by placing them in the discard rack.
- In this procedure, a 10, J, Q or K has a face value of ten, and an Ace has a face value of one.
- 4.14 A new Dealer shall not commence dealing during a round of play.
- 4.15 Immediately prior to the commencement of a Round of Play, the Dealer shall announce "no more bets" and, starting from their left and continuing clockwise around the table, deal the cards in the following manner:
- (a) one card to each Betting Area that contains a Blackjack Wager;
 - (b) one card face up to themself; and
 - (c) a second card to each Betting Area that contains a Blackjack Wager.

Additional cards to the Players Hand

- 4.16 After two cards have been dealt to each hand, and beginning from the Dealers left, the Dealer shall announce the Total Point Count of each player's hand. As each player's Total Point Count is announced, the controlling player shall indicate whether to Double, Split, Stand or Draw an additional card, as provided for by these rules.
- 4.17 As each controlling player indicates their decision(s), the Dealer shall deal face upwards whatever additional cards are necessary to effect such a decision consistent with these Rules and shall after each card is dealt announce the new Total Point Count.
- 4.18 If a player's score exceeds 21 the player cannot draw any additional card and the losing wager(s) will be collected and the cards placed in the Discard Rack.
- 4.19 A player may elect to draw additional cards to their hand except when a player:
- (a) has a hand with a Total Point Count of 21;
 - (b) electing to Double shall draw only one additional card;
 - (c) has split Aces they shall have only one card dealt to each Ace.
- 4.20 A player having a hand with a Total Point Count less than 12, shall be required to draw a further card or cards until their hand has a Total Point Count greater than 11, unless they have a Total Point Count of 11 after Doubling.
- 4.21 After the decision of all players has been implemented, the Dealer shall deal additional cards to complete their hand.

Additional cards to the Dealers Hand

- 4.22 When table layouts 1 to 6 (inclusive) are in use, additional cards shall be drawn to the Dealers hand;
- (a) until the hand has a Hard or Soft Total of 17, 18, 19, 20 or 21; unless
 - (b) all active wagers on the table have been determined at which point no more cards will be dealt as the Dealer is not required to reach an outcome on their hand.
- 4.23 When table layouts 7 to 10 (inclusive) are in use, additional cards shall be drawn to the Dealers hand;
- (a) until the hand has a Hard Total of 17 or, Hard or Soft totals of 18, 19, 20 or 21; unless
 - (b) all active wagers on the table have been determined at which point no more cards will be dealt as the Dealer is not required to reach an outcome on their hand.
- 4.24 At the conclusion of a Round of Play all cards still remaining on the layout shall be picked up in a manner which will allow reconstruction of the hand if required.

End of Shoe

- 4.25 When the Cutting Card is dealt, the Dealer shall continue dealing the cards until that Round of Play is completed after which the Dealer shall reshuffle the cards.
- 4.26 Whenever the Cutting Card is drawn as the first card of a new Round of Play, the cards shall be immediately reshuffled.
- 4.27 If an Automatic Shuffler is in use, the cards may be shuffled by hand at the discretion of the Table Games Manager.

5. Vegas Blackjack

Vegas Blackjack is a variation of the game of Blackjack that may be offered. Unless otherwise stated, the Rules of Blackjack shall apply and where the Blackjack Rules are inconsistent with the Rules of Vegas Blackjack, the Vegas Blackjack rules shall prevail to the extent of the inconsistency.

The Deal

- 5.1 A player may elect to Double on their:
- (a) original two cards with a total of less than 21, or
 - (b) first two cards of any split pair with a total of less than 21, except when splitting aces.
- 5.2 A controlling player may elect to Surrender where:
- (a) the Dealer's first card is a Ten, Jack, Queen, King or Ace;
 - (b) the players initial two cards total less than 21; and
 - (c) no other player has received a third card.
- 5.3 When a controlling player Surrenders:
- (a) no additional cards will be drawn to that hand;
 - (b) any player who has placed a Blackjack Wager on the same hand has the option of Surrendering or not, however no additional cards will be drawn to that hand;
 - (c) a marker button will be placed on top of any surrendered wager;

2016 Rules of the Authorised Games of Blackjack and Blackjack Plus

- (d) any Surrendered Blackjack Wager will be acted on after the Dealer has drawn cards to their own hand; by
 - (i) collecting half the amount of the players wager should the Dealer's hand not be a Blackjack; or
 - (ii) collecting the entire players wager should the Dealer's hand be a Blackjack.

6. Blackjack Plus

Blackjack Plus is played in the same manner as Blackjack and unless otherwise stated, the Rules of Blackjack shall apply and where the Blackjack Rules are inconsistent with the Rules of Blackjack Plus, the Blackjack Plus rules shall prevail to the extent of the inconsistency.

Wagers

6.1 A Blackjack Wager shall:

- (a) win if:
 - (i) the score of the player is 21;
 - (ii) the player achieves a "Five and Under";
 - (iii) the score of the player exceeds that of the Dealer without either exceeding 21; or
 - (iv) the player has achieved a Blackjack.
- (b) lose if:
 - (i) the score of the player is in excess of 21; or
 - (ii) the score of the Dealer exceeds that of the player without either exceeding 21.
- (c) Stand off if:
 - (i) the score of the Dealer's hand and player's hands are equal; or
 - (ii) the score of the Dealer's hand is 22 for all wagers remaining on the layout.

The Deal

6.2 A player cannot draw cards to a hand, once that hand has 5 cards.

6.3 A player achieving a Blackjack may not place an Insurance Wager.

6.4 A player may elect to Double on their:

- (a) original two cards;
- (b) original three cards with a Total Point Count of less than 21;
- (c) first two cards of any split pair, except when splitting Aces; or
- (d) first three cards of any split pair with a Total Point Count of less than 21.

7. IRREGULARITIES

General

- 7.1 A card found turned face upward in the shoe shall be burned by placing it in the Discard Rack.
- 7.2 A card dealt, or burned, in error shall be dealt to the players or the Dealer as though it were the next card from the shoe; and
- (a) a player who refuses to accept a card dealt or burned in error shall not receive any additional cards during that Round of Play; and
 - (b) where a card dealt or burned in error is refused by all players, it shall become the Dealer's next card.
- 7.3 Should any hand contain an error caused by the incorrect dealing of a card, every effort must be made to reconstruct that hand in such a way as to cause the sequence of cards dealt to be as it should have been had the error not occurred. However, should every effort to reconstruct the hand fail, then the Casino Operator may authorise the hand being declared void and the wagers shall then be returned to the players.
- 7.4 If there are insufficient cards remaining in the shoe to complete a Round of Play, all of the cards in the Discard Rack shall be shuffled and cut in accordance with these Rules.
- 7.5 Where there is no controlling player present to make decisions with regard to a hand, cards shall be dealt to the hand, in turn, until the Total Point Count of the cards exceeds 11.
- 7.6 If an Automatic Shuffler malfunctions or fails to present cards in the shoe mouth during a Round of Play, the Table Games Manager may declare a void hand and return the wagers for that hand and any other affected hand.
- 7.7 In the event of a hand being voided, Perfect Pairs wagers shall be treated as valid wagers and acted upon in accordance to these Rules.
- 7.8 In the event a Dealer failing to offer an Insurance Wager when applicable, the Table Games Manager may permit a player or players to make an Insurance Wager provided such player or players have not received a third card to their own hand.
- 7.9 If during a Round of Play an error occurs that is not disclosed until after the commencement of a subsequent Round of Play, that error will not have any effect on the outcome of subsequent Rounds of Play.

8. GENERAL PROVISIONS

- 8.1. The Casino Operator shall display the minimum wagers, maximum wagers and betting units at the table, which may be altered in the following circumstances:
- (a) where there are no players at the table; or
 - (b) all players at that table agree to the change; or
 - (c) by providing players with 10 minutes notice of the change, which shall be displayed at the table.
- 8.2. The Casino Operator may Void the outcome of a game:
- (a) if a game is disrupted by civil commotion, fire, riot, brawl, robbery or an Act of God; or
 - (b) if any fraudulent act is perpetrated by either a player or the Dealer or both;
 - (c) that affects the outcome of the game.
- 8.3. A seated player who abstains from betting for three consecutive rounds of play may be requested by the Casino Operator to vacate the seat.
- 8.4. Partnerships with a view to exceeding the maximum bet displayed at the table will not be allowed.
- 8.5. Wagers below the minimum shall be paid or collected after the result and the owner of the wager shall be advised that further wagers under the minimum shall be returned regardless of the result. Wagers above the maximum shall be paid or collected up to the permitted maximum only.
- 8.6. The Casino Operator may close any gaming table in the following circumstances:
- (a) where there are no players at the table; or
 - (b) by providing players with 10 minutes notice of the time of closure, which shall be displayed at the table.
- 8.7. A player, either alone or in concert with any other person, shall not –
- (a) use; or
 - (b) have in their possession or control,
- at or near the gaming table or location related to the playing of a game –
- (a) a calculator;
 - (b) computer; or
 - (c) any other device,
- that is capable, with respect to a game of –
- (d) recording, projecting or analysing an outcome; or
 - (e) changing the probabilities or the playing strategies to be used.
- 8.8. Where the Casino Operator is satisfied that a player has contravened any provision of these Rules, they may:
- (a) declare the hand and wager/s of the player as Void; and/or
 - (b) exclude the player from further participation in the game.
- 8.9. In any dispute that arises from these rules the decision of the Casino Operator shall be final subject to the condition that the Gaming and Wagering Commission may review any such decision.

AMENDMENTS

1. Definitions.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
1.1	518	27 September 2016

2. Equipment.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
2.1	541	20 September 2018

3. Wagers.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>

4. General Rules for Dealing.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
4.1; 4.2	522	26 July 2017
4.22; 4.23	541	20 September 2018

5. Vegas Blackjack.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>

6. Blackjack Plus.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>
6	518	27 September 2016

7. Irregularities.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>

8. General Provisions.

<i>Rule</i>	<i>RAG #</i>	<i>Date Amended</i>